POLINA RUBIN

UX/UI DESIGNER
(Ex-Artist & Restorer)

Portfolio: polinarubin.com
Linkedin: http://linkedin.com/polinarubin
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Education

Jun 2023 - Jul 2024
Diploma in UX/UI design
Bang Bang Education

Sep 2012 - Jun 2018
MA & BA in Art Restoration and Painting
Saint Tikhon's Orthodox University of Humanities, Moscow Russia

Skills

User/market research, Information architecture, Wireframing, Prototyping, Visual design, Usability testing, Interaction design.

Languages:
English (Fluent), Russian (Native), Hebrew (Conversational), French (Beginner)

Tools

Figma, Adobe Photoshop, Adobe Illustrator, GIMP, Procreate, Miro, Spline, Wix, WordPress, AI-powered tools, Canva, Cursor (Astro & Tailwind CSS)

Experience

Jun 2023 - Jan 2025
UX/UI Designer, WEBBOX std

- Worked on the UX/UI design of mobile applications
- Led UX research, defined user needs, created user flows, wireframes, and prototypes.
- Delivered high-fidelity visual designs and collaborated with development teams.
- Conducted usability testing and iterated based on feedback.

Dec 2023 - Jun 2024
UX/UI Designer, Globe4alI

- Designed a mobile application
- Conducted research and over 30 interviews to identify user needs and pain points.
- Developed a prototype with an accessible and intuitive user journey, aligned with client and user requirements.
- Designed and delivered a user interface optimized for accessibility and ease of use

Sep 2014 - Jun 2018
Painter and Art Restorer *(Freelancer)*
My art portfolio

- Specialized in iconography and restoration of 19th-20th century paintings.
- Developed strong skills in visual design, color theory, and composition.
- Applied precision and problem-solving, relevant to UX/UI design processes.